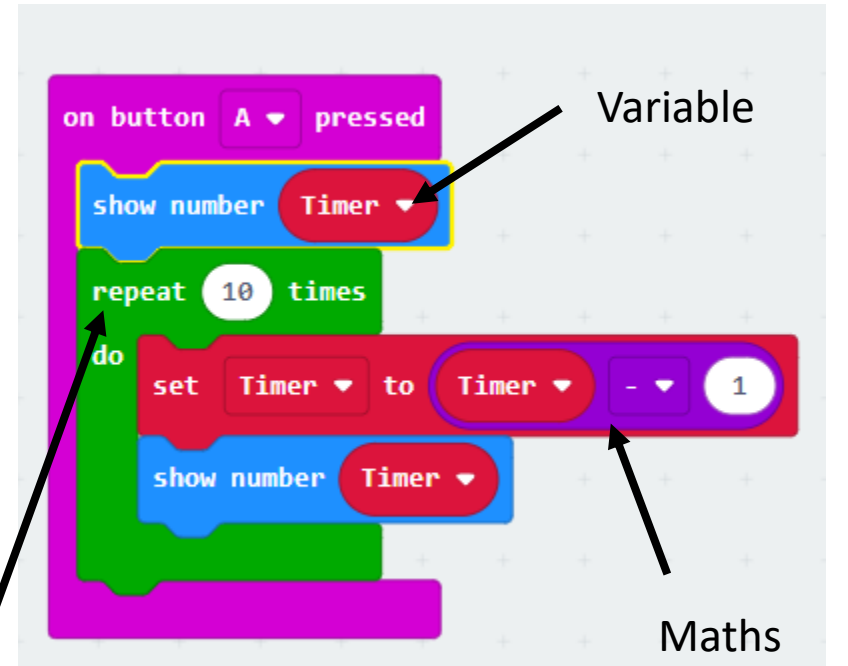


Key Words

Algorithm <i>Al/gor/ithm</i>	A sequence of unambiguous instructions
Sequence <i>Se/qu/emce</i>	The specific order of actions
Loops or Iteration <i>It/er/a/tion</i>	Repeating steps in an algorithm
Variable <i>Var/i/able</i>	A value that can change in an algorithm



Blocks

Basic	LEDs, Show string etc.
Input	On Button A, B, Shake etc.
Loops	Repeat
Logic	IF and Else, =
Variables	Create a variable Set variable to
Math	Pick Random